Kuwait University College of Engineering and Petroleum





ME319 MECHATRONICS

Part I: The Brains – Microcontrollers, Software and Digital Logic Lecture 0: Introduction

Spring 2021 Ali AlSaibie

Lecture Plan

- Objectives:
 - Understand what mechatronics is about









Instructor Background

• Education

- B.S. from University Of Texas at Austin. (Mechanical Eng.) 2006
- M.S. from Georgia Tech (Mechanical Eng.) 2013
- Ph.D. from Georgia Tech (Mechanical Eng.) 2018
- Industry Experience
 - Chartered Engineer since 2012 (UK)
 - BP (Oil & Gas) 2006 2011
 - Worked in: North Sea, North Africa, UAE and Oman.
- Research
 - Mechatronic Design
 - Service Robotics, Unmanned Vehicles (Air, Land & Sea), Control of Machinery
 - Applied Control and Estimation
- Teaching
 - Lead TA Mechatronics Graduate Course @ Georgia Tech (2015-2018)
 - Faculty Kuwait University (2019-)
- Other Experience
 - Team Lead Robotics & Mechatronics International Competitions

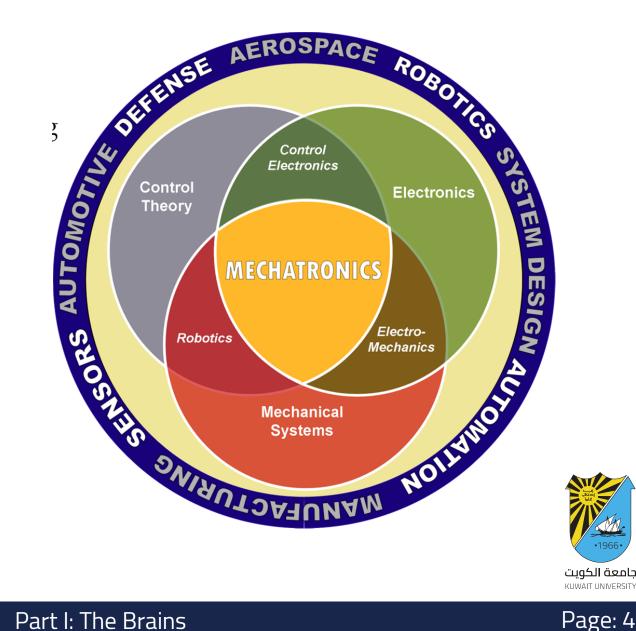


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Part I: The Brains

Mechatronics?

- Mechatronics is the synergistic integration of mechanical engineering, electronics, and control theory in the design and manufacturing of products and processes
- Mechatronics uses a balance of theoretical analysis and hardware implementation in system design





Mechatronics vs. Robotics

- What is the difference between Mechatronics and Robotics?
 - Robotics encompasses broad range of theoretical and applied areas of study
 - Path planning, vision systems, mechanical design, controls, dynamic analysis, vibration, etc.
 - Mechatronics intersects with Robotics in terms of dealing with hardwaresoftware integration
 - Mechatronics encompasses other systems not considered robotic systems
 - Washing machines, IoT, Electromotive Systems, vacuum, etc.



This course is:

- Will learn <u>theory</u> and <u>implementation</u> behind microprocessor control of mechanical systems
- Emphasis on understanding electrical and software fundamentals
 - Toolset learned in this class should be *portable*
- Learn both system modeling and control system design
 - Model real-world systems, design controllers
 - Design and implement mechatronic device





This course is not

- Course is not about assembling open source hardware and software components
 - But you can explore this through the labs
- Course is not a training camp on How to Use an Arduino
 - But we will use Arduino + Lower Level Device Libraries
 - Focus is on concepts, not tools.
- Class is not about learning to be a "Maker"
 - But it will help you in becoming one if you choose to be.
- Focus of this class is on understanding underlying fundamentals of electromechanical interface, software, <u>in rigorous engineering context</u>



- Understanding of basic electrical components what they do, how they are used
 - Resistors, capacitors, transistors, semiconductors, op-amps, etc.
- Understanding of basic **active electrical circuits**
 - I will "refresh your memory" as needed
- Understanding of basic **signal processing and conditioning**
- Understanding of **sensor characteristics** and **filtering**
- Understanding of basic actuator performance and basic feedback control
- Programming in **C/C++** for embedded systems
 - Arduino is NOT a programming language, it's just C/C++
 - A supplementary mini-course is provided
 - Tutorials on embedded application concepts will be scheduled.



Skills You Will Gain

- Inter-device communications
 - Sensor to processor, processor to actuator, processor to computer, computer to processor
- Simulation of dynamical systems (MATLAB)
- Control system design, filter design (MATLAB)
 - PID control



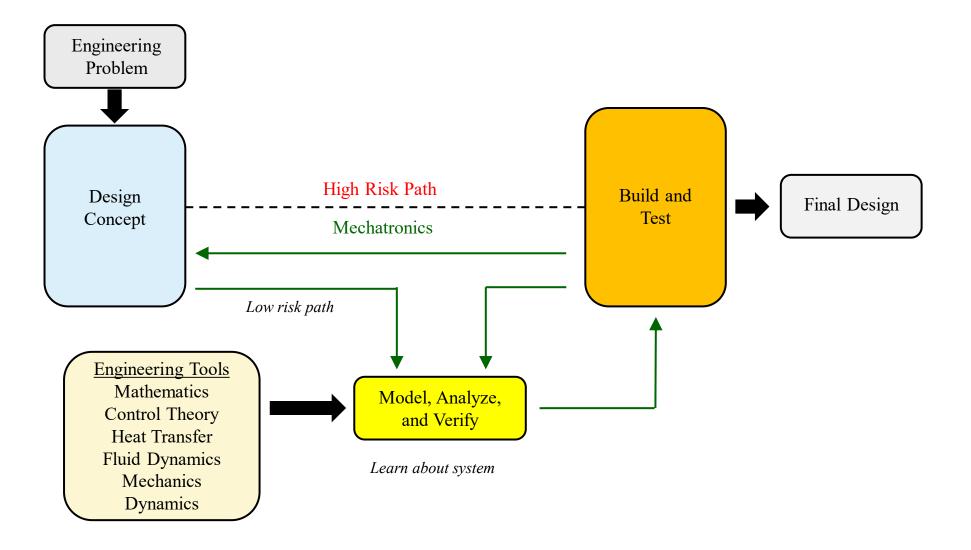
Synthesis of Analysis and Hardware Design in Mechatronics

- Balance between engineering analysis and hardware experimentation is critical to success in Mechatronics
 - Engineering analysis = methods you have learned in classes
- Your ability to perform rigorous engineering analysis is what separates you from hobbyists, makers, etc.
 - Mathematics should be viewed as tool to enhance design efficiency rather than something to be avoided





Synthesis of Analysis and Hardware Design in Mechatronics



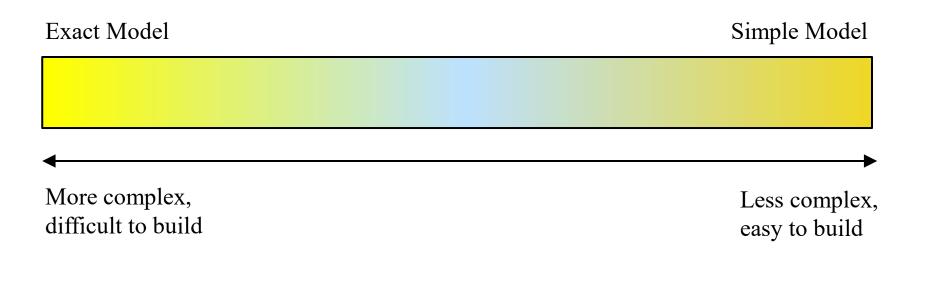
Part I: The Brains



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System Modeling

- System modeling is critical aspect of Mechatronics
- Balancing model complexity and utility is important
 - If extremely complex, can be too time consuming and not work effort
 - If too simple, will not accurately represent system
 - Desire model that <u>captures all relevant dynamics</u>





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Part I: The Brains

Course Components

- System Modeling/Analysis
 - Integer and floating point mathematics
 - Circuit Analysis/Design
 - PID Control Theory
 - System Block Diagrams
 - Laplace Transform Analysis
 - Digital Controls
 - Filtering Algorithms

- Hardware Implementation
 - Microcontroller Architectures
 - Interrupts and Clocks
 - C/C++ Programming
 - Memory Structures
 - Inter-Process Communications
 - Analog-to-digital Conversion
 - PWM Actuator Control
 - Sensor Characterization and Signal Conditioning

